



- Graphical Solution Method
- Simplex Method





Historical Perspective

- 1928 John von Neumann published related central theorem of game theory
- 1944 Von Neumann and Morgenstern published Theory of Games and Economic Behavior
- 1936 W.W. Leontief published "Quantitative Input and Output Relations in the Economic Systems of the US" which was a linear model without objective function.
- 1939 Kantoravich (Russia) actually formulated and solved a LP problem
 1041 Hitchcock pages transportation problem (opening LP)
- 1941 Hitchcock poses transportation problem (special LP)
- WWII Allied forces formulate and solve several LP problems related to military
 A breakthrough occurred in 1947...

Types of Linear Programming

There are five common types of decisions in which LP may play a role

- Product mix
- Production planning
- Blending problem (ingredient mix)
- Transportation
- Assignment (flow capacity)

Product Mix Problem

- A manufacturer has fixed amounts of different resources such as raw material, labor, and equipment.
- These resources can be combined to produce any one of several different products.
- The quantity of the *ith* resource required to produce one unit of the *jth* product is known.
- The decision maker wishes to produce the combination of products that will maximize total income.

Production Planning Problem

- A manufacturer knows that he must supply a given number of items of a certain product each month for the next *n* months.
- They can be produced either in regular time, subject to a maximum each month, or in overtime. The cost of producing an item during overtime is greater than during regular time. A storage cost is associated with each item not sold at the end of the month.
- The problem is to determine the production schedule that minimizes the sum of production and storage costs.







- One or more commodities (e.g., traffic, water, information, cash, etc.) are flowing from one point to another through a network whose branches have various constraints and flow capacities.
- The direction of flow in each branch and the capacity of each branch are known.
- The problem is to determine the maximum flow, or capacity of the network.

11





- Constraint
- a linear relationship representing a restriction on decision making

13



- 1. Define the decision variables (positive)
- Define the objective type (min or max)
- 3. Write the mathematical function for the objective
- 4. Write a 1- or 2-word description of each constraint
- 5. Write the constraints using mathematical function
- 6. Rewrite the problem in final form: Defined objective subject to all constraints and non-negativity restrictions

14























Feasible Solution

- In a LPP, a solution satisfying the constraints & non-negativity conditions is called feasible solution.

 Basic Feasible Solution
- A feasible solution which is basic is called a basic feasible solution.
- Non-degenerate Basic Feasible Solution
 A basic feasible solution in which no basic variable is zero is
 called a non-degenerate basic feasible solution.

25



26





























