

Topics

- IntroductionPayoff matrix
- Regret matrix
- Decision making situations
- Methods of different decision making situations
 - Decision making under uncertainty
 - Decision making under risk
- Decision Trees

Introduction

- External environment imposes certain restrictions on us. Based on our response to such restrictions, we get different payoffs.
- We can't change the payoff matrix.
- We can use the available information wisely to arrive at optimal decision.

An Example

A fruit seller buys strawberries at Rs 20/- per kg and sells them at Rs 50/- per kg. The product is perishable by nature and can't be stored overnight. It has to be sold on the day of purchase. From past experience, the seller knows that the daily demand will range between 10 to 13 kg. Every kg of strawberries brought and not sold would lead to a loss of Rs 20/-, while every kg of that could not be sold because of stock out would lead to an opportunity loss of Rs 30/- per kg.





The Decision Making Process

- Determine various alternative courses of action from which the final decision is to be made.
- Indentify the possible outcomes, called the events or states of nature.
- Determine the payoff associated with each alternative for every future condition.
- Evaluate alternatives according to some decision criterion and select the best alternative.
- Construct the regret or opportunity loss.

Decision Alternatives & States of Nature

- The decision alternatives are the different possible strategies the decision maker can employ.
- The states of nature refer to future events, not under the control of the decision maker, which will ultimately affect decision results. States of nature should be defined so that they are mutually exclusive and contain all possible future events that could affect the results of all potential decisions.

Why We Make Poor Decisions?

- Availability of information
- Making caused by costs
- Human abilities
- Time
- Technology
- Sub-optimization (each attempting to reach a solution that is optimum for him/her)

Decision Environments

- Decisions under Certainty Environment in which relevant parameters have known values (LPP, Transportation, Assignment etc).
- Decisions under Risk Environment in which certain future events have probable outcomes (probabilities of occurrences can be obtained from past data).

Continued...

- Decisions under Uncertainty Environment in which it is impossible to assess the likelihood of various future events.
- Decisions under Conflict Environment in which partial information are available (two or more competitors marketing the same product).

Decisions under Certainty

In this situation, only payoffs are known and nothing is known about the likelihood of each state of nature. Popular methods are:

- Maximin (minimax) Criterion Choose the alternative with the best (worst) of the worst (best) possible payoffs.
- Maximax (minimin) Criterion Choose the alternative with the best (worst) possible payoffs.

Continued...

- Laplace Criterion Choose the alternative with the best average payoff of any of the alternatives.
- Minimax Regret / Savage Criterion Choose the alternative that has the least of the worst regrets.
- Hurwicz Criterion Chooses the convex combination of the best and worst payoffs.

The Maximin Criterion

In this criterion, it is assumed that the worst possible is going to happen. The decision maker maximizes his minimum payoffs.

- **Step 1:** Determine the minimum assured payoffs for each alternative.
- **Step 2:** Choose the alternative which corresponds to the maximum of the above minimum payoffs.

The Minimax Criterion

In this criterion, it is assumed that the best possible is going to happen. The decision maker minimizes his maximum payoffs.

- **Step 1:** Determine the maximum assured payoffs for each alternative.
- **Step 2:** Choose the alternative which corresponds to the minimum of the above maximum payoffs.

Example 1

A businessman has three alternatives each of which can be followed by four possible events. The payoff matrix of which is as follows:

Alternatives		Pay	offs	
↓	Α	В	С	D
X	8	0	-10	6
Y	-4	12	18	-2
Z	14	6	0	8

Determine which alternative should he choose if he adopts (i) maximin criterion (ii) minimax criterion

Solution 1

(i) Maximin:

Minimum assured payoffs for each alternative – X: - 10, Y: - 4, Z: 0 Max{ -10, -4, 0} = 0. So, alternative Z is selected.

(ii) Minimax:

Maximum assured payoffs for each alternative – A: 14, B: 12, C: 18, D: 8 Min{14, 12, 18, 8} = 8. So, alternative D is selected.

Minimax Regret / Savage Criterion

The Savage criterion is based on the concept of regret or opportunity loss and the alternative corresponding to minimum of the maximum regrets is selected. The method is as follows:

- **Step 1**: Determine the amount of regret for payoff of each alternative for a particular event. The regret of *i*-th alternative when event *j* occurs is given by
 - A. For Profit: (Maximum payoffs *i*-th payoff)
 - B. For Cost/Loss: (*i*-th payoff Maximum payoffs)
- **Step 2**: Determine the maximum regret amount for each alternative.
- Step 3: Choose the alternative corresponding to the minimum regret.

	Alternatives ↓ X		Payoffs					
			A B C		D			
			8	0		-10	6	
	Y		-4	1	2	18	-2	
	Z		14	6	i	0	8	
Altern	ternatives ↓		Regr	et P	ayo	offs		Maximun
		Α	В	l	C	:	D	Regret
	х	6	12	2	2	B	2	28
	Y	18	0	1	0)	10	18
	Z	0	6		1	B	0	18
Ma	x Payoff	14	12	2	1	B	8	Min = 18







Alternatives	Max Payoffs (MaxP)	Min Payoffs (MinP)	α	α.(MaxP) + (1-α).(MinF
Α	14	-4		5
В	12	0		6
С	18	-10	0	4
D	8	-2	1	3



Expected Monetary Value (EMV) Criterion

EMV for a given course of action is the expected value of conditional payoffs for that action. It is summarized as follows:

- **Step 1:** List conditional profit for each act-event combination along with corresponding event probabilities.
- Step 2: For each act, determine the expected conditional profits.
- Step 3: Determine the EMV for each act.
- **Step 4:** Choose the act corresponding to the optimal EMV.

Example 6

A man has the choice of running either a hot-snack stall or an ice cream stall at a seaside resort during the summer. If it is a fairly cool summer, he should make a profit of Rs 5000/- by running the hot-snack stall whereas he should make Rs 1000/- if the summer is quite hot. On the other hand, his estimated profit is Rs 6500/- if he runs an ice cream stall in the hot summer and Rs 1000/- if the summer is cool. There is a 40% chance of the summer being hot. Should the man opt for running the hot snack stall or the ice cream stall?

Solution 6

 E_1 : event that the summer is cool E_2 : event that the summer is hot

		Condition	nal Payoffs	Expected	d Payoffs
Event (E _i)	P(E _i)	HS Stall	IC Stall	HS Stall	IC Stall
Cool Summer	0.6	5000	1000	0.6×5000	0.6×1000
				= 3000	=600
Hot Summer	0.4	1000	6500	0.4×1000	0.4×6500
				=400	=2600

EMV from HS Stall = Rs(3000 + 400) = Rs 3400 EMV from IC Stall = Rs(600 + 2600) = Rs 3200 So, the man should opt for running the HS Stall.

Expected	Opportunity	/ Loss	(EOL)
			/

EOL is the alternative approach to EMV. In this case the EOL are calculated in a similar manner. The steps are as follows:

- Step 1: Construct the conditional profit table.
- Step 2: For each event, determine the conditional opportunity loss by first selection the maximum payoffs, and then finding the difference between the maximum payoffs and each conditional profit for that event.
- Step 3: For each act, determine the expected conditional opportunity losses and sum them to get the EOL.
- Step 4: Choose the act having minimum EOL.

		Conditional Payor		ffs Max F	Possible	
Event (E _i)	P(E	HS Sta	II IC Sta	ll pi	profit	
Cool Summer	0.6	5000	1000	5	000	
Hot Summer	0.4	1000	6500	6	6500	
		Opportu	unity Loss	Expected Losses		
Event (E _i)	P(E _i)	HS Stall	IC Stall	HS Stall	IC Stall	
Cool Summer	0.6	0	4000	0.6×0 =0	0.6×4000 =2400	
Hot Summer	0.4	5500	0	0.4×5500 =2200	0.4×0 =0	